

<b>Art</b> <b>Year 3</b> <b>Autumn 1</b> <b>Theme: Ancient Egypt</b> <b>Strand: 3D modelling</b> <b>Medium: Clay</b>		<b>Learning in this topic:</b> <b>Producing Creative Work and Ideas</b> Children will create an Egyptian canopic jar using paint, papier mache and clay modelling (for the lid) using photos/pictures as ideas to design their own.  <b>Proficiency in art mediums (drawing, painting, sculpture etc.)</b> - Children will ask questions about canopic jars and learn about their purpose. Explain links to our history topic. -Children will initially explore photos/pictures of canopic jars and use these to make a range of drawings in a sketchbook, adding notes where they feel it is appropriate. From here, they will then choose a god which they want to base their jar on. -They will use line drawing techniques to create a design for their jar. -They will learn how to correctly use appropriate tools to shape and mould clay to create a 3D shape for the lid of their jar, including learning strategies to soften air-drying clay. -Children will learn how to create a 3D model using papier mache by mixing newspaper, glue and water whilst being careful to ensure that it is wet enough to be applied to the surface of the jar. -Children will learn how to use a range of tools to apply paint, and create patterns to decorate the jars accordingly. -They will experiment and learn how to mix shades of primary and secondary colours and identify complementary colours to bring out specific details.  <b>Analyse and Evaluate Art using design language</b> The children will discuss different materials and techniques used to create canopic jars and after using various materials themselves, will discuss what their pros and cons are e.g. strategies used to soften air-drying clay (which they found most effective/challenging). They will understand the terms primary and secondary in terms of colour mixing and discuss how they can identify complementary colours to enhance small details when painting.  <b>Knowledge of artists and designers and their impact on history/culture</b> Children will look at and discuss images of canopic jars from a range of photos and identify the different materials which have been used. They will then focus on these images by completing a series of sketches and will try to imitate their style using various materials.			
<b>NC objectives covered:</b>	<ul style="list-style-type: none"> <li>To create sketch books to record their observations and use them to review and revisit ideas</li> <li>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> </ul>				
<b>Prior Knowledge needed:</b>	<p>Make drawings in a sketchbook of artefacts and images adding notes where appropriate.</p> <p>Create simple drawings based on things observed in order to create designs.</p> <p>Use an increasing range of paints to create different textures.</p> <p>Use an increasing range of painting tools and simple techniques.</p> <p>Identify the primary colours needed to mix all secondary colours.</p> <p>Experiment with the production of light and dark shades of colour.</p> <p>Talk about and explore a range of modelling materials.</p> <p>Shape and join clay to make a thumb pot using slip and impress prints.</p>				
<b>Curriculum Concepts and Themes:</b>	<p>Colour shading and colour mixing of primary and secondary colours</p> <p>Sketching pencils</p> <p>Clay modelling</p> <p>Papier mache</p>	<b>Curriculum Skills Progression:</b>	<p>Make a range of drawings in a sketchbook to record observations in detail, adding notes where appropriate.</p> <p>Use line drawings to show the size and relationship of shapes.</p> <p>Use a viewfinder to isolate and record parts of an image.</p> <p>Use a range of tools to apply paint, and create pattern.</p> <p>Mix shades of primary and secondary colours.</p> <p>Identify complementary colours</p> <p>Create a 3D model using a range of modelling materials.</p> <p>Roll and shape clay to produce a coil pot and relief tiles.</p>	<b>Direct links made to other subjects:</b>	<p>Topic – Egyptians</p> <p>English – instruction writing</p> <p>Maths – shape and pattern</p>
<b>Inspirational Start:</b> (hook to capture the imagination) Show children images of different canopic jars – children to work in mixed ability small groups using question prompt words to generate their own questions e.g. what are they called...? What is their purpose...? How are they made...?		<b>Mid-way Milestone:</b> Children to review their art work of their canopic jar so far using original design. Discuss celebrations/improvements using two stars and a wish with a mixed ability partner.		<b>Extraordinary End:</b> (a recognised end point to work towards) Gallery to share canopic jars with other class	

<u>Art</u> <u>Year 3</u> <u>Spring 1</u> <b>Theme: The Stone Age</b> <b>Strand: Printing</b> <b>Medium: mud paint, charcoal, chalk</b>		<b>Learning in this topic:</b> <b>Producing Creative Work and Ideas</b> To explore the use of <b>stencils</b> and <b>natural paints</b> to create simple animal depictions using <b>stipple brushing</b> . To design a cave painting and narrative which depicts a prehistory story using a range of appropriate media including: <b>mud paint, charcoal, chalk, soil, sand, spices and minerals</b> .			
<b>NC objectives covered:</b>	To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]  Learn about great artists, architects and designers in history.	<b>Proficiency in art mediums (drawing, painting, sculpture etc.)</b> Throughout the unit, children will be: <ul style="list-style-type: none"> <li>• Foraging to collect natural materials to create simple natural paints using water, <b>sources of dye</b> such as grass, leaves, mud, berries.</li> <li>• Simple minerals and spices will be used to create natural paints when mixed with mud, sand and water.</li> <li>• <b>Drawing simple outlines</b> of humans, trees and tools available.</li> <li>• Use of simple stencils to create animal outlines.</li> <li>• Use of charcoal and chalk for <b>different media</b> and to extend colour palette.</li> <li>• Painting using natural paints and <b>applying using fine brushes and fingers</b>.</li> </ul>			
<b>Prior Knowledge needed:</b>	Colour mixing  Use of mediums such as paint, charcoal, chalk.  Knowledge of Stone Age in ancient history.  Use of different techniques and tools for applying different mediums to create effect.	<b>Analyse and Evaluate Art using design language</b> To evaluate and explore significant cave art images identifying their age, location, materials used and the narrative it depicts. This will focus on <b>the limited palette of colours and tools</b> available to the artists and consider the reasons for this in a historical context.  <b>Knowledge of artists and designers and their impact on history/culture</b> Explore famous cave paintings from around the world: <b>the caves of <u>Altamira</u> (in Spain), <u>Lascaux</u> (in France), <u>Creswell Crags</u> in <u>England</u>, <u>Ceuvas de las Manos</u> (Argentina), <u>Magura</u> (Bulgaria), <u>Chauvet Cave</u> (South of France).</b>  Develop an understanding that the reasons for cave paintings are not yet known but may be a form of communication, a form of			
<b>Curriculum Concepts and Themes:</b>	<u>History of Art</u>  Are cave paintings art or are they methods of communication or are these the same thing?  Use of materials to create methods for expression as well as a tool for survival.	<b>Curriculum Skills Progression:</b>	Explore and respond to direct sensory experiences, and to memory and imagination, natural and made environments.  Develop some understanding of how artists, designers and craft workers, from different cultures and historical periods, develop, express and represent their ideas. Talk about the visual and tactile qualities of drawing and painting media.  Draw the outline of a simple figure. Use a range of tools to apply paint, and create pattern.  Combine paint and other materials effectively to create detail and texture. Make a simple paper stencil.	<b>Direct links to made other subjects:</b>	Stone Age History Topic.  Stone Age boy story in English.  Science : Rocks and Fossils link and Materials and their Properties.
<b>Inspirational Start:</b>  Virtual reality video		<b>Mid-way Milestone:</b>  Collecting natural materials hunt.		<b>Extraordinary End:</b>  Showcase of art work.  Click or tap here to enter text.	

<b>Art</b> <b>Year 3</b> <b>Summer 1</b> <b>Theme: The Romans</b> <b>Strand: Textiles</b> <b>Medium: Cross stitch</b>		<b>Learning in this topic:</b> <b>Producing Creative Work and Ideas</b> Children will look to create a repeating pattern design using colour, shape and pattern based on examples of Roman mosaics. They will design these on squared paper first to help with accuracy before creating a mosaic bookmark sewn onto binca fabric using a running stitch and cross stitch.			
<b>NC objectives covered:</b>	<ul style="list-style-type: none"> <li>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>To learn about great artists, architects and designers in history.</li> </ul>	<b>Proficiency in art mediums (drawing, painting, sculpture etc.)</b> Children will discover the different art mediums used to create mosaics including: <b>marble, tile, glass, smalto, pottery, stone and shell.</b> Tiles were laid on a bed of fresh mortar and then each tesserae positioned as close together as possible, leaving no gap. The floor was then grouted with a liquid mortar to fill in any gaps and leave a hard surface. It was finally cleaned and polished. Children will use paints to create their own design of a Roman mosaic and experiment with using primary and secondary colours as well as learning about and identifying complementary colours. They will then transfer this design onto binca fabric to create a mosaic bookmark.			
<b>Prior Knowledge needed:</b>	<p>Knowledge of repeating patterns and shapes.</p> <p>Knowledge of significant artists and designers in Roman history.</p> <p>Understanding of recreating prints and patterns based on the surface of natural and man-made objects.</p> <p>Knowledge to make prints and patterns using everyday natural and man-made objects.</p>	<b>Analyse and Evaluate Art using design language</b> Review and evaluate famous images of mosaics to interpret the design of the mosaic and the meaning behind it. They will comment and discuss the use of pattern, colour and shapes used as well as identify significant themes within the artwork.			
<b>Curriculum Concepts and Themes:</b>	<p>Art as an expression of society and wealth.</p> <p>Historical source work and inference.</p> <p>Historical view of everyday life and social norms.</p> <p>Show an appreciation of workmanship, crafts and skills shown historically.</p> <p>Understanding of skill needed to create a mosaic pattern.</p>	<b>Curriculum Skills Progression:</b>	<ul style="list-style-type: none"> <li>Develop some understanding of how artists, designers and craft workers, from different cultures and historical periods, develop, express and represent their ideas.</li> <li>Make a range of drawings in a sketchbook to record observations in detail, adding notes where appropriate.</li> <li>Use line drawings to show the size and relationship of shapes.</li> <li>Identify complementary colours.</li> <li>Create a simple design using squared paper and transfer onto binca fabric.</li> <li>Thread a needle and knot the end of a thread to start and stop sewing.</li> <li>Use running stitch and cross stitch to recreate a simple design.</li> </ul>	<b>Direct links to made other subjects:</b>	<p>Maths links to repeated patterns, shape and tessellation.</p> <p>History links to the history of The Roman Empire and evidence of its significance still today.</p>
<b>Inspirational Start:</b>  Creating a simple mosaic using ipads/computers online. <a href="https://www.learningplayground.co.uk/mosaic/">https://www.learningplayground.co.uk/mosaic/</a>		<b>Mid-way Milestone:</b>  Create a simple mosaic using binca fabric.		<b>Extraordinary End:</b>  Showcase mosaic bookmarks.	